

Rules for 10 Tracks/10 Guitars

1. 1 Block Behind
2. 2 Blocks Ahead
3. Directly Underneath
4. Fade in Placement
5. Fade out placement
6. 5 blocks either way
7. Lengthen time .5
8. Reduce time by .5
9. 2 Blocks back
10. 10 Random/ must do with eyes closed
11. Insert (EQ)
12. Insert (Reverb)
13. Insert (some sort of crazy pluggo filter)
14. Must lengthen by doubling existing length
15. Insert (Randomizer)
16. .5 block back
17. Take away on any even track by flipping a coin
18. Place the same two samples next to each other
19. Raise volume on any one track
20. Lower volume on any one track